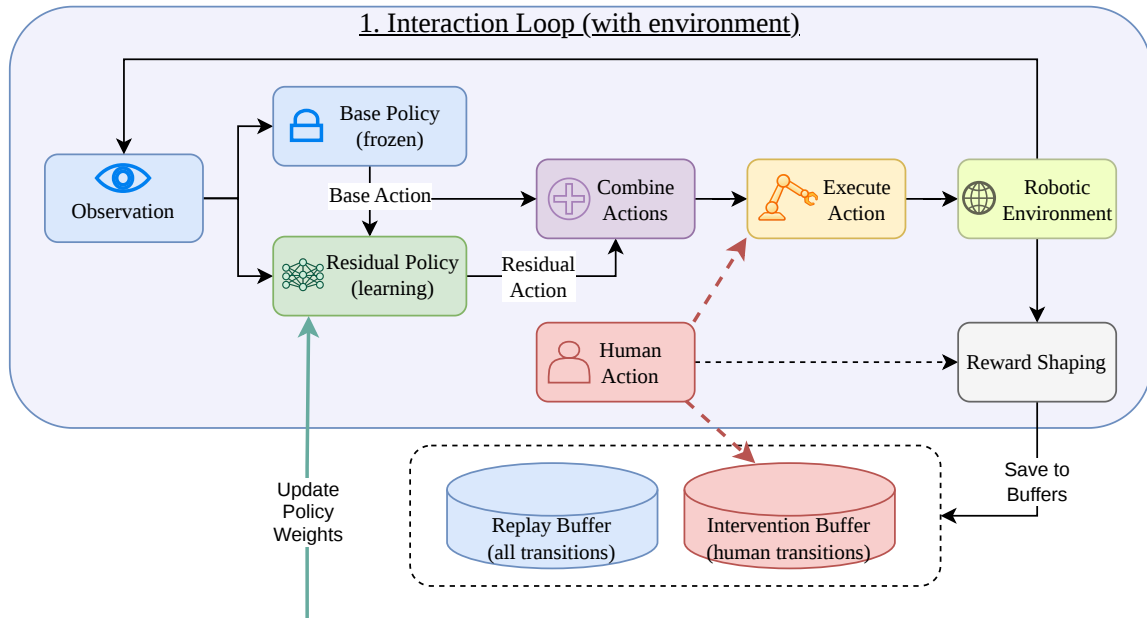


1. Interaction Loop (with environment)



2. Learning Loop (runs continuously)

